# Final Exam CSCI 255 Spring 2002 Open Book Section 13 May 2002

Name:

This exam has a closed book and an open book section. Until you have turned in the closed book section, you are not allowed to use any resource materials: books, notes, or calculators.

Be sure to show your work in order to get full credit for the problem. When possible place your answers in the provided space. There are 5 questions for a total of 56 points on the three-page open book section of the quiz.

This exam is to be turned in by 8:30 pm.

### Problem 1 (8 points)

Compute the following bit-wise logical operations on 4-bit binary numbers.

0101 AND	(0111 C	DR 1111)	(NOT	0011)	OR	(NOT	0101)

### Problem 2 (8 points)

Implement the truth table shown below as circuit. The "inputs" to the truth table are A, B, and C. The output is Z. You may implement the circuit using any of the various digital logic structures given in chapter 3 of the textbook.

А	В	С	Z	
0	0	0	0	
0	0	1	0	
0	1	0	0	
0	1	1	1	
1	0	0	0	
1	0	1	0	
1	1	0	1	
1	1	1	1	

**Problem 3 (20 points)** Write five separate LC/2 assembly programs to compute the following five C statements:

rite five separate LC/2 assembly progr	ams to compute	e the following five C statements:
R2 = 2 * R3 + 20;		
if (R3 > R2)		
R2 = R3 ;		
R3 = R2 & R3 ;		
while $(R2 > 0)$		
R2 = R2 - 5;		
R5 = H[R2] + H[R3];		ST R0,SaveR0
		LEA RO,H
		LD R0,SaveR0
	SaveR0	.BLKW 1
	Н	.BLKW 100
	11	• TOO

## Problem 4 (12 points)

Assuming that B255 is a function that receives a single integer as an argument and then returns a single integer and, consequently, has the following prototype:

```
int B255(int n) ;
implement the following rather silly C function in LC/2 assembler:
    int A255(int n) {
        return B255(n) + 3 ;
    }
```

### Problem 5 (8 points)

Once upon a time, some graduating seniors were required to translate the following C function into LC-2 assembler:

```
int Fin255(int *Px, int y) {
    int r;
    r = *Px;
    *Px = r + y;
    return r;
}
```

### One student proposed the following solution:

STR	R7,R6,#1	;	Store return address
LDR LDR STR LDR ADD STR STR	R0,R6,#3 R2,R0,#0 R2,R1,#0 R3,R6,#4 R4,R1,R3 R4,R2,#0 R1,R6,#0	;;;;;;;	<pre>RO &lt;- Px R2 = *Px r(R1) = *Px R3 &lt;- y R4 = R1(R which equals *Px) + R3(y) R2(*Px) = R4(r+y) return r</pre>
LDR LDR	R7,R6,#1 R6,R6,#2	•	load return address restore dynamic link

There's at least one bug in this program. Fix the program by correcting it bugs.