Found-Object Sculpture Project

Background

Found object art is a type of conceptual art that is made of objects that, at first glance, one might not view as art. Look at the Duchamp's Fountaine, is that art? What about Dr. Evermore's Forevertron which is pictured on the right? What about local artist, Stefan Bonitz's, Ballerina? The inspiration for this project came from Mark Brown and Susan Boss's work which I saw in a gallery in Providence RI this summer.

Project Description

In this project you will select at least 5 found objects. As you select your objects, keep in mind you will need to model each in Google SketchUp and that you will be combining them into one assembly or assemblage. You may buy them, but keep your expenses under $10 - you must show receipts.

Use Google SketchUp to model each object TO SCALE. Measure. Be precise. Using Google SketchUp, create 3 different assemblies, or sculptures, from your component models. Simple wooden disks (1", 0.75" and 0.5") will be provided for accent pieces, as will hot glue and metal glue. Design your project for either a wall hanging or desktop display. Make sure it really will hang or stand.

As a class we will look at your assemblies and offer feedback. You will choose one of the models to fabricate.

Learning Objectives

- Learn to use Google SketchUp.
  1. Viewing Commands
  2. Modeling Commands (drawing tools, push/pull and follow-me tools, and others depending on your found objects)
  3. Components
  4. Materials
• Create something aesthetically pleasing from found recycled materials.
• Encourage you to explore Asheville.

Timeline

08/24 - Bring found objects to class
08/26 - Scale models and assemblies due
08/31 - Bring objects to class again so we can fabricate the assembly.
09/02 - Bring finished fabricated sculpture to class.

Grading

50% models
20% scale of models
30% aesthetics of completed found art sculpture