ECE 209 Sections 602, 603, and 604 Review Sheet Quiz 1

This quiz will be a closed book, closed notes exam. You will be given a copy of the C reference sheet, a sheet with the LC-3 instruction set, and an example of a C function translated into LC-3 code.

In your study, be sure you can do the following

Chapters 12-13

- 1. Show the contents of the symbol table used by the C compiler, and describe its use during compilation.
- 2. Explain the difference between local and global variables.
- 3. Describe the roles of LC-3 registers R4 and R5 in accessing variables in C programs.
- 4. List the fundamental data types provided in the C language.
- 5. Read and write C code containing local and global variable declarations; arithmetic, bit-wise, relational, and logic operators; assignment operators; conditional and iterative statements.
- 6. Given a C procedure, generate the appropriate LC-3 symbol table.
- 7. Given a short section of C statements, generate appropriate LC-3 instructions.
- 8. Evaluate C expressions, following the operator precedence rules of C.

Chapter 14

- 9. Describe the format of an activation record for the LC-3. Show the contents of the activation record during the execution of a particular function.
- 10. Describe how the run-time stack is used during the execution of a C program.
- 11. Explain how the following are used in executing C code: return value, return address, dynamic link.
- 12. Generate the LC-3 assembly language code that corresponds to a function call (i.e., code required by the calling function).
- 13. Generate the LC-3 assembly language code that corresponds to a function definition.

Chapter 16

- 14. Declare and use pointers and arrays in C. Show how the contents of arrays are stored in memory.
- 15. Write a C function that accepts pointer arguments and describe its operation.
- 16. Generate LC-3 assembly language code that corresponds to C code using pointers and arrays.
- 17. Write C code that defines and operates on strings.
- 18. Know the major C string functions.

C Programming

- 19. Demonstrate proper use of printf and scanf functions.
- 20. Write a C program or function that performs a given task expressed in English.