The good sorts of sorts

Sorting – Keys and Records

Consider sorting a list of 1000 elements Engineer a solution Worse, best, and average times

Selection sort

Always bring the smallest remaining to the front. Worse and best times are the same About 500,000 comparisons on average But only 1,000 moves

Insertion sort

Increase the sorted first few Worse, best, and average times differ About 250,000 comparisons on average But the same number of moves

Bubble sort

An old favorite with little merit

Bring the bigger to the end of the line

While you "bubble up" the smaller

Compute the probability that some element in last tenth belongs in the first tenth Increased complexity for lower performance

Measure the average move

The average element needs to be moved though one-third of the list Let's use some calculus to figure this one out About 333,333 total slots to move

Averages, in terms of N, size of list

Selection sort	$N^{2}/2$
Insertion sort	$N^{2}/4$
Total moves	$N^{2}/3$

A different sort of sort

Find the half-way point of each list Time: ~1,500, if you really don't know the size of the list
Use insertion sort on each half of list Time: 2*(500*500/4) or 125,000
Merge the two lists Time: 1000
Total time: ~130,000
Two sorts in half the time!

Merge sort

Continue halving until you are sorting small lists *See the spreadsheet*

Bad sorts

Time is proportional to the N² Good sorts Time is proportional to N log N In theory this is the best Really good sorts when you really know your data Time can be proportional to N Example: Library Sort

Algorithm complexity Finding the winner for large input sets Ignores "constant" differences Heavily used in graduate study in computer science And becoming popular with mathematicians and engineers

Informally drawing and formally defining big-O f(x) is O(g(x)) if there exists K and B such that for all x > B, f(x) < K g(x) Examples: $4^{*}x^{2} + 15000 *x + 3000000$ is O(x²) $4^{*}x^{2} + 15000 *x + 3000000$ is O(x²⁰) $4^{*}x^{2} + 15000 *x + 3000000$ is not O(x^{1.999})

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Application of big-O to C-like programs
      x = expression without function calls ;
            0(1)
      if (test) {
            if-part ;
      } else {
            else-part ;
      }
            MAX(T(test), T(if-part), T(else-part));
      Statement1 ;
      Statement2 ;
            MAX(T(Statement1), T(Statement2))
      for(i=0; i<N; ++i) {</pre>
            Statement ;
      }
            N * T(Statement)
      for(i=1; i<N; i = 2*i) {</pre>
            Statement ;
      }
            log N * T(Statement)
```

The running time doubles

Never, if O(1) When input size multiplies by itself (N to N*N), if O(log N) When input size doubles, if O(N) When input size increases by factor of ~1.4, if O(N²) When input size increases by one, if O(2^N)