

Storing and Manipulating Numeric Data

Binary number representation

- Integers
 - infinite discrete subset of the number line
 - are represented with a limited range
- Decimal numbers (real numbers)
 - infinite and continuous
 - are represented with limited range and limited precision

Binary number representation

- Based on powers of two
0000011111001111 is 1999
 - $1024 + 512 + 256 + 128 + 64 + 8 + 4 + 2 + 1$
- Stored in old PC world as 2 bytes (16 Bits)
Largest 16 bit integer is 65,535
Newer and larger systems 32-bits
 - from 0 to 4,294,967,295

Negative Number Representation

- To designate positive and negative integers we use the left most digit
 - 1 denotes a positive number
 - 0 denotes a negative number
 - 1000000000000101 is a +5
 - 0000000000000101 is a -5
- the remaining 15 digits can then have a range of -32,768 to +32,767

Representing negative numbers

- Problems
 - What to do about 0
10000000 is +0
00000000 is -0
- To take care of this problem a method of TWOS-COMPLEMENT is used
We will not discuss this process in this class

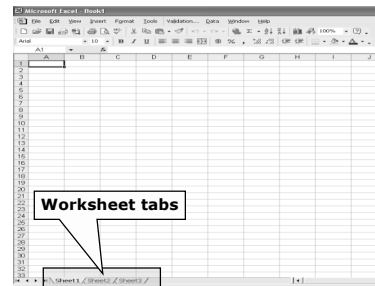
Spreadsheets

- Numeric processing for the rest of us
- Originally written for finance
- Now used by
 - engineers and scientists
 - everyday folk

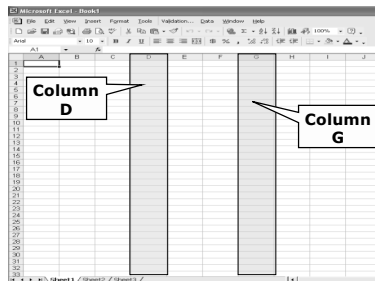
VisiCalc

- First commercial spreadsheet VisiCalc
 - Developed in late 1970's by
 - Dan Bricklin
 - Harvard business school student
 - Bob Frankston
 - programmer
 - Killer app for IBM PC compatibles
 - PC's entry point to business
 - Sales of PCs took off

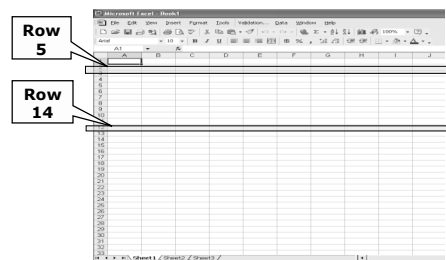
Excel Worksheet



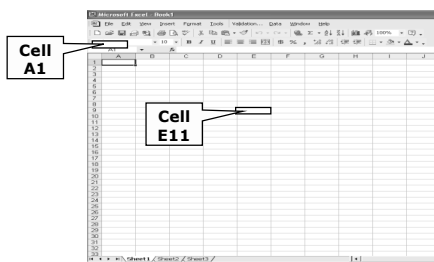
Columns



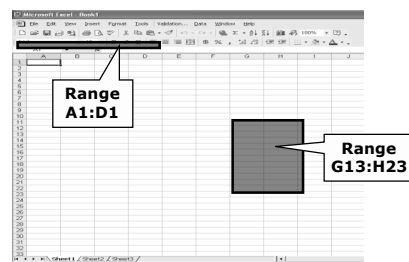
Rows



Cells



Range of Cells



Computer Modeling and Simulation

Schools, businesses, and the military use simulations for training because:

- **Safety:** non-threatening environments
- **Economy:** less expensive than real life
- **Projection:** less threatening to systems
- **Visualization:** allows to see and understand
- **Replication:** allows repetition of projects